

# U8 4v4

**CURRICULUM** 

# WEEK 8 SHOOTING SITUATIONS

Lock your ankle | Hit the corners



 Age: U8 4v4
 Moment: Attacking
 Area of the field: All field

 Week: 8
 Tech Toolkit: Dribbling/Shoot
 Action: Pass or dribble forward / Spread out / Finish

Objective: To teach shooting technique and creating scoring opportunities



# 3 MINUTE PLAY | 1 MINUTE REST

# SET UP

- 2 x small fields with goals/cones
- 10/15 wide x 15/20 long

# DESCRIPTION

- Play Iv1 to 2v2 as players arrive
- Play 1v1 or 2v2 on 2<sup>nd</sup> field.
- Rotate players on each field.
- Start with large supply of balls
- Encourage players to not chase balls
- Get another ball in quickly.

# PHASE 2 – SHOOTING COMPETITION 12 MINUTES 3

# 3 MINUTE PLAY | 1 MINUTE REST

# **SET UP**

 Two goals on end line. Mark red cones as shown 5-10 yards apart (adjust based on group).

### **DESCRIPTION**

- · Start with ball on furthest cone.
- On "Go" command, players dribble forward and shoot before they reach the closest line of cones to goal.
- 1 point for a goal.
- Collect ball and dribble around outside.
- Next player starts after player in front has shot.
- Team with most goals after 3 minutes wins.

### **PROGRESSIONS**

 Perform 10 ball mastery touches while player in front is dribbling to goal.

# **COACHING POINTS**

- 1. Head up to see opponents, space & teammates
- 2 Lock ankle, point toe down, use laces
- 3. Plant non-kicking foot alongside ball pointi at target
- 4. Look at goal before shooting

# **GUIDED QUESTIONS**

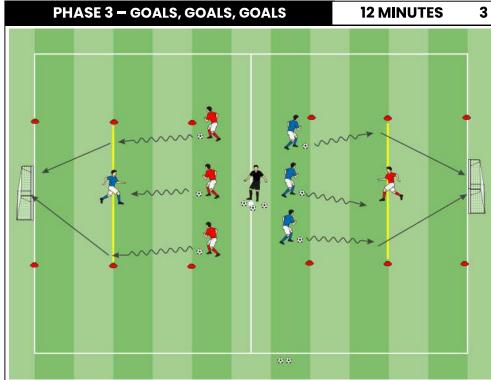
- 1. Where should you look before you shoot the ball?
- 2. Which surface of the foot gives most control, toe or laces?



Age: U8 4V4 | Moment: Attacking | Area of the field: All field |

Week: 8 | Tech Toolkit: Dribbling/Shoot | Action: Pass or dribble forward / Spread out / Finish |

**Objective:** To teach shooting technique and creating scoring opportunities



# 3 MINUTE PLAY | 1.5 MINUTE REST

### **SET UP**

 Two goals on end line. Mark red cones as shown 5-10 yards apart (adjust based on group).

### **DESCRIPTION**

- Same activity as phase 2 but now add a defender for each team.
- Start with defender only allowed to move side to side.
- Players must beat the defender before shooting on goal.
- Adjust the distance from goal. Defender clears ball by kicking the ball out of the area. Attacking players dribble ball back to start line.

### **PROGRESSIONS**

Add a 2<sup>nd</sup> defender.

# PHASE 4 – NUMBERS GAME TO GOAL 20 MINUTES

# 10 MINUTE PLAY | 3 MINUTE REST

### **SET UP**

- 20 wide x 30 long field with two goals with cones.
- Two teams numbered 1-4
- Match up players level on opposite side 1 blue and 1 red same level....

# **DESCRIPTION**

- Coach calls out a number (1 shown) for a lvl to goal.
- Attack and defend until goal is scored.
- Return to team and call out next number.
- If ball goes out of play, round over.

# **PROGRESSIONS**

- 2v1, 2v2, 3v2, 3v3
- End with regular 4v4 with large goal to encourage shooting.

# **COACHING POINTS**

- 1. Head up to see opponents, space & teammates
- 4. Place non-kicking foot alongside ball pointi at target
- 3. Look at goal before shooting
- 4. Follow through to target

# **GUIDED QUESTIONS**

- 1. When should you dribble, when should you shoot?
- 2. If you beat the defender where should you dribble?